

**TOWNSHIP OF FRANKLIN PUBLIC SCHOOLS**  
**PHYSICAL EDUCATION CURRICULUM**  
**GRADES 5 & 6**  
**SEPTEMBER 2006**

Introduction to Soccer

Soccer is the world's most popular sport, whether it is viewing or participating in the game. It is considered an "International" sport. The forerunner of the Greek game was called "Harpaston" and the Italian game was called "Calcio." England played soccer in the Middle Ages. In 1863 it became an official game. The USA's first college game was played in 1869.

Throughout the Soccer portion of the Physical Education Curriculum, students will learn to:

- enjoy soccer activities;
- dribble a soccer ball on the run;
- trap a ball standing still or on the run;
- use a full or side in-step kick;
- pass a ball on the run;
- try to overcome the fear of the ball;
- use the forehead at the hairline (this skill will not be used by many at this age but students will be exposed to it);
- build confidence in using soccer skills and proper body parts;
- enjoy the experience;
- use skills in drill situations to improve skills and build confidence;
- cooperate with other players in a positive and safe manner;
- develop better physical fitness in play;
- hopefully carry over playing enjoyment to adulthood;
- follow directions and keep track of tasks and accomplishments;
- use teamwork and play proper position;
- enjoy the challenge of soccer skills in a different game situation;
- put all skills and rules together and play a game;
- use sportsmanship while playing;
- encourage teammates by recognizing effort;
- enjoy the social aspect of play;
- build fitness by being active;
- apply what has been learned in a game on a volunteer basis and have fun;
- try to accept winning and losing gracefully or refrain from play until ready;
- develop leadership skills;
- respect a Captain.

Evaluation

Evaluations will be made of each student's performance level by observing them in the following drills:

- Dribble on the run
- Trap
- Kick

Students will be tested on soccer rules (10 question True or False)